	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Cycle A EYFS	Computing through continues provision	Using a computer (computing systems and network)	All about instructions (programming 1)	Exploring hardware (computing systems and network)	Programming Bee-Bots (programming 2)	Introduction to date (date handling)
Cycle A Year 1/2	Improving mouse skills (computer systems and networks)	Algorithms unplugged (programming 1)	Rocket to the moon (skills showcase)	Bee-bots (programming 2)	Microsoft Office 365 (creating media)	Introduction to data (data handling)
Cycle A Year 3/4	Networks and the internet (computing systems and networks		Journey inside a computer (computer systems and networks)	Video trailers (creating media)	Scratch (Programing)	Online safety
Cycle A Year 5/6	Search engines (computing systems and networks)		Mars Rover 1 (data handling)	Stop motion animation (creating media)	Programming music (programming)	Online safety

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Cycle B EYFS	Computing through continues provision	Using a computer (computing systems and network)	All about instructions (programming 1)	Exploring hardware (computing systems and network)	Programming Bee-Bots (programming 2)	Introduction to date (date handling)
Cycle B Year 1/2	What is a computer? (computing systems and networks)	Algorithms and bugging (programming)	Word processing (computing systems and networks)	Scratch Jr (programming)	Using cameras (creating media)	International space station (data handling)
Cycle B Year 3/4	Collaborative learning (computing systems and networks)		Further coding with Scratch (programming)	Investigating weather (data handling)	Computational thinking (programming	Online safety
Cycle B Year 5/6	Bletchley Park (computing systems and networks)		Big data 1 (data handling)	History of Computers (creating media)	Introduction to python (programming)	Online safety